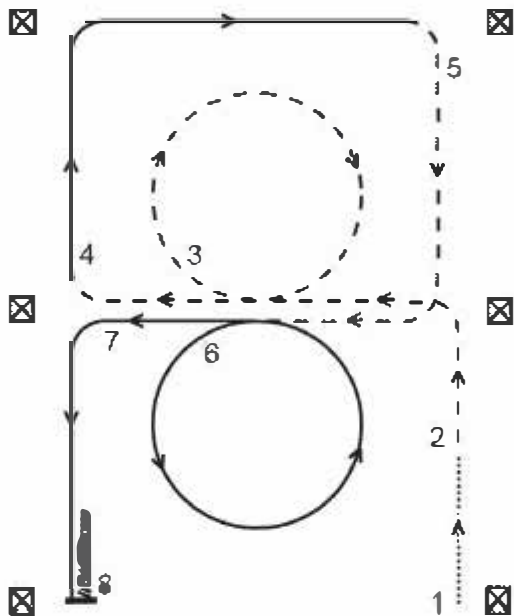


English Control All



Walk:

Canter: _____

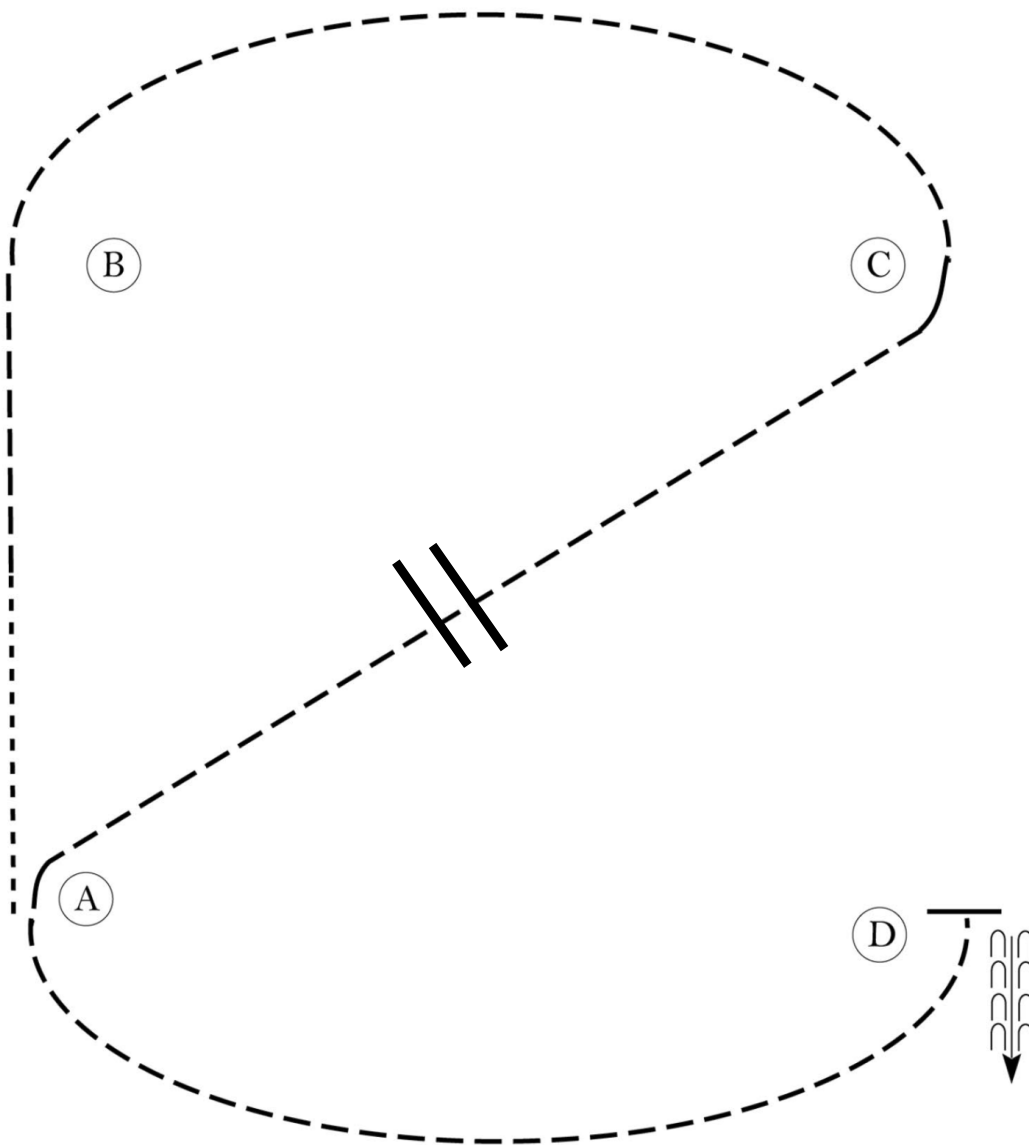
Back: //////////////

Trot: - - - - -

1. Normal walk.
2. Rising trot halfway between cones.
3. Change diagonals then circle right, rising trot.
4. Canter right lead.
5. Sitting trot.
6. Canter left lead, circle left.
7. Continue canter left lead.
8. Halt and back one horse length.

Leave arena on a loose rein at the free walk.

English Equitation
Walk Trot



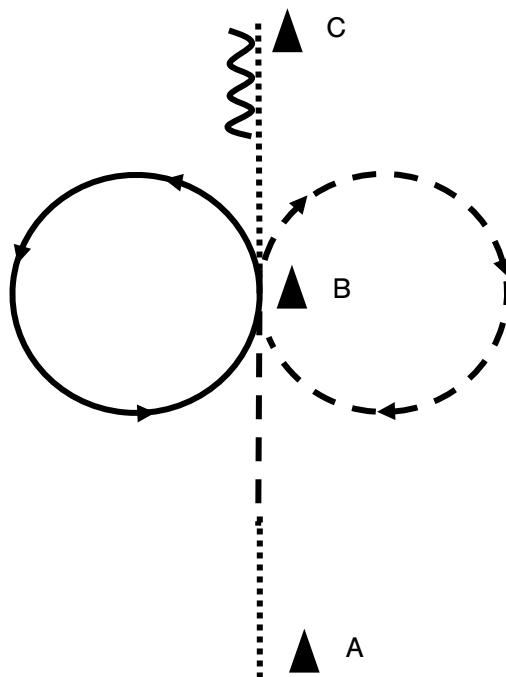
Be ready at A.

1. Walk halfway to B.
2. Sitting trot to B.
3. Trot on left diagonal from B, to and around C, and halfway to A.
4. Change diagonals halfway to A.
5. Trot on the right diagonal around A and to D.
6. Stop at D and back approximately one horse length.

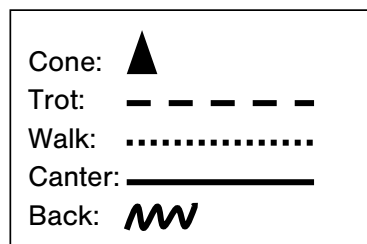
Walk off and follow the directions of ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Lead Change	
Back	
Cone	
Hand Gallop	—————
Diagonal Change	

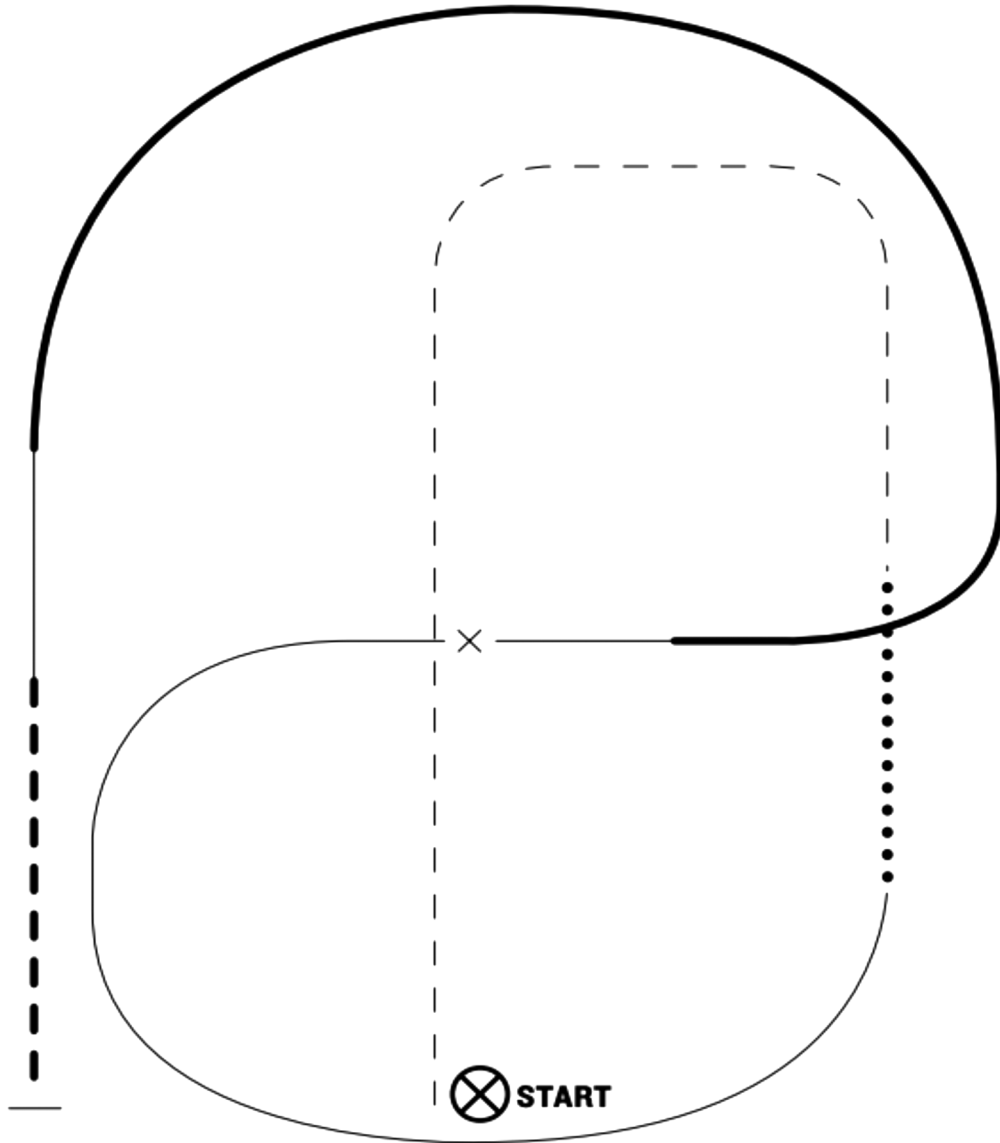
English Equitation
Novice, 8-10, 11-13



1. Be ready at cone A.
2. Walk halfway to cone B then pick up a sitting trot.
3. At B, posting correct diagonal circle to the right around B.
4. At B, left lead, circle to the left.
5. Walk B to C.
6. Halt at C.
7. At C back on horse length and exit at a trot.
8. Follow directions of ring steward.

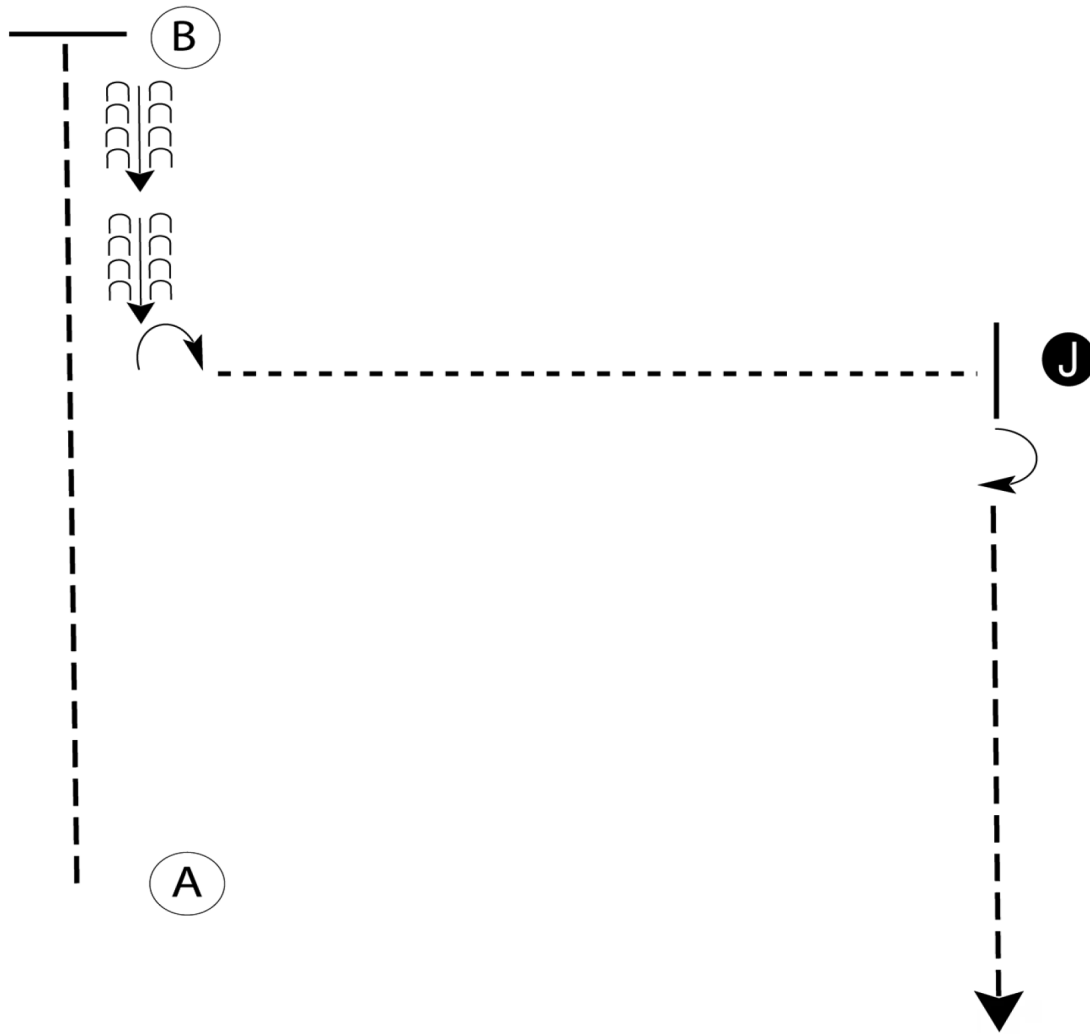


English Equitation
14-18, 19 and Over



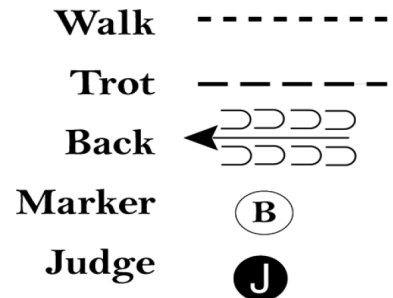
1. Posting trot, right diagonal for $\frac{1}{2}$ of the line. Posting trot, left diagonal around end.
2. Transition to a walk without losing forward motion.
3. Right lead canter.
4. Change leads.
5. Left lead canter building into a hand gallop. Collect to the center.
6. Sitting trot; halt.
7. Exit at a walk or trot.

11-13, 14-18, 19 and over Showmanship

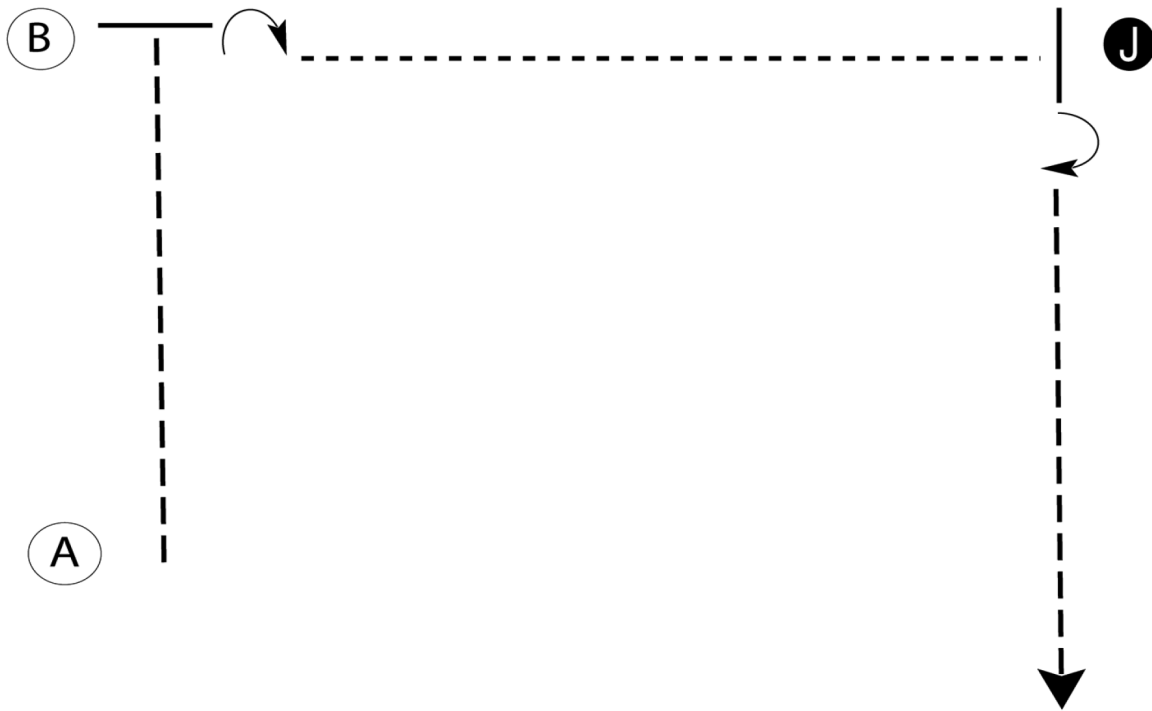


Be ready at A.

1. Trot to B and stop.
2. Back until even with judge.
3. Perform a 90 degree turn. Walk to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Trot to the line up or follow the directions of the ring steward.



W/T, Novice, 8-10 Showmanship

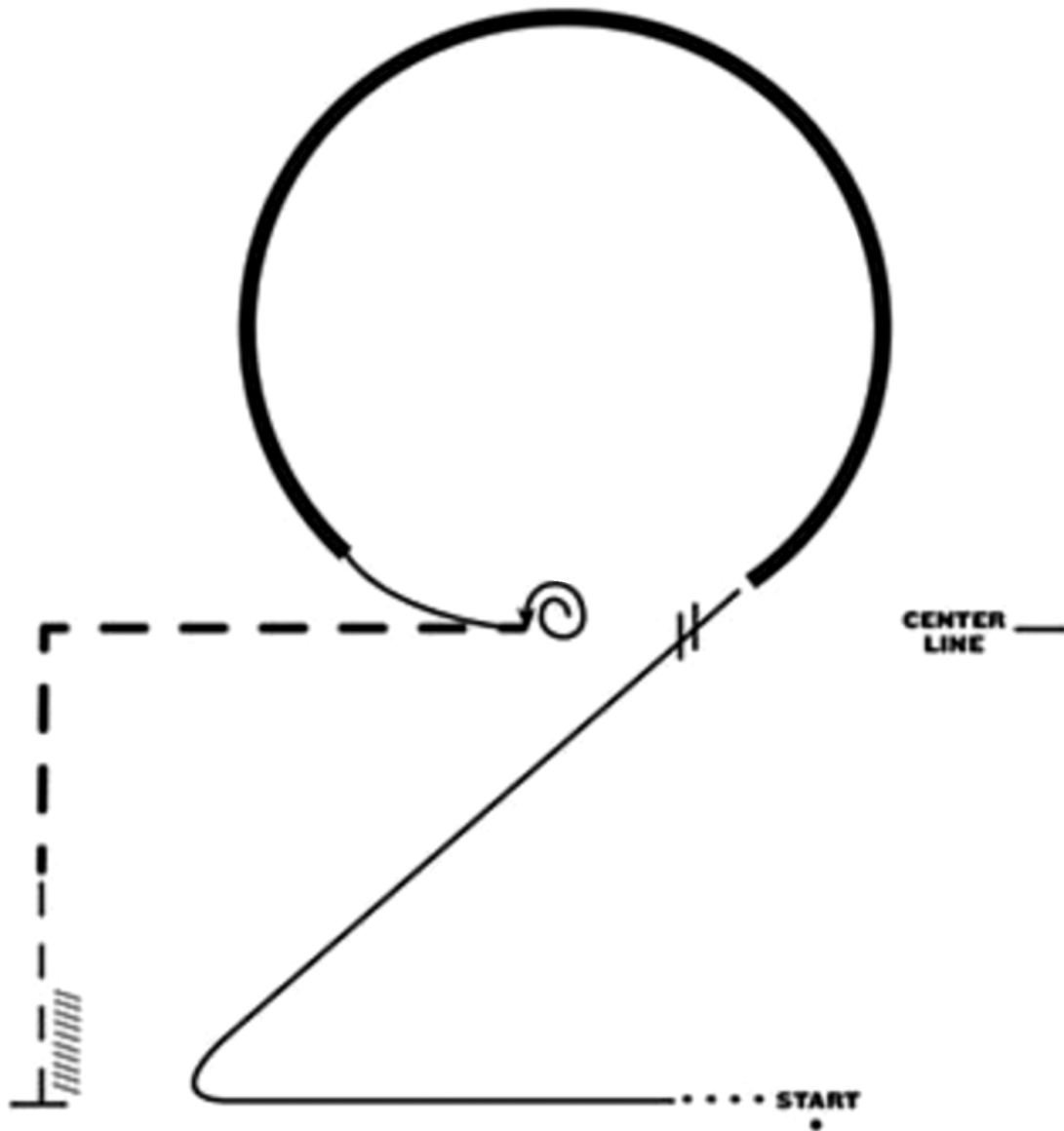


Be ready at A.

1. Trot to B and stop.
2. Perform a 90 degree turn. Walk to judge.
3. Stop, set up, inspection.
4. When dismissed, perform a 90 degree turn.
5. Trot to the line up or follow the directions of the ring steward.

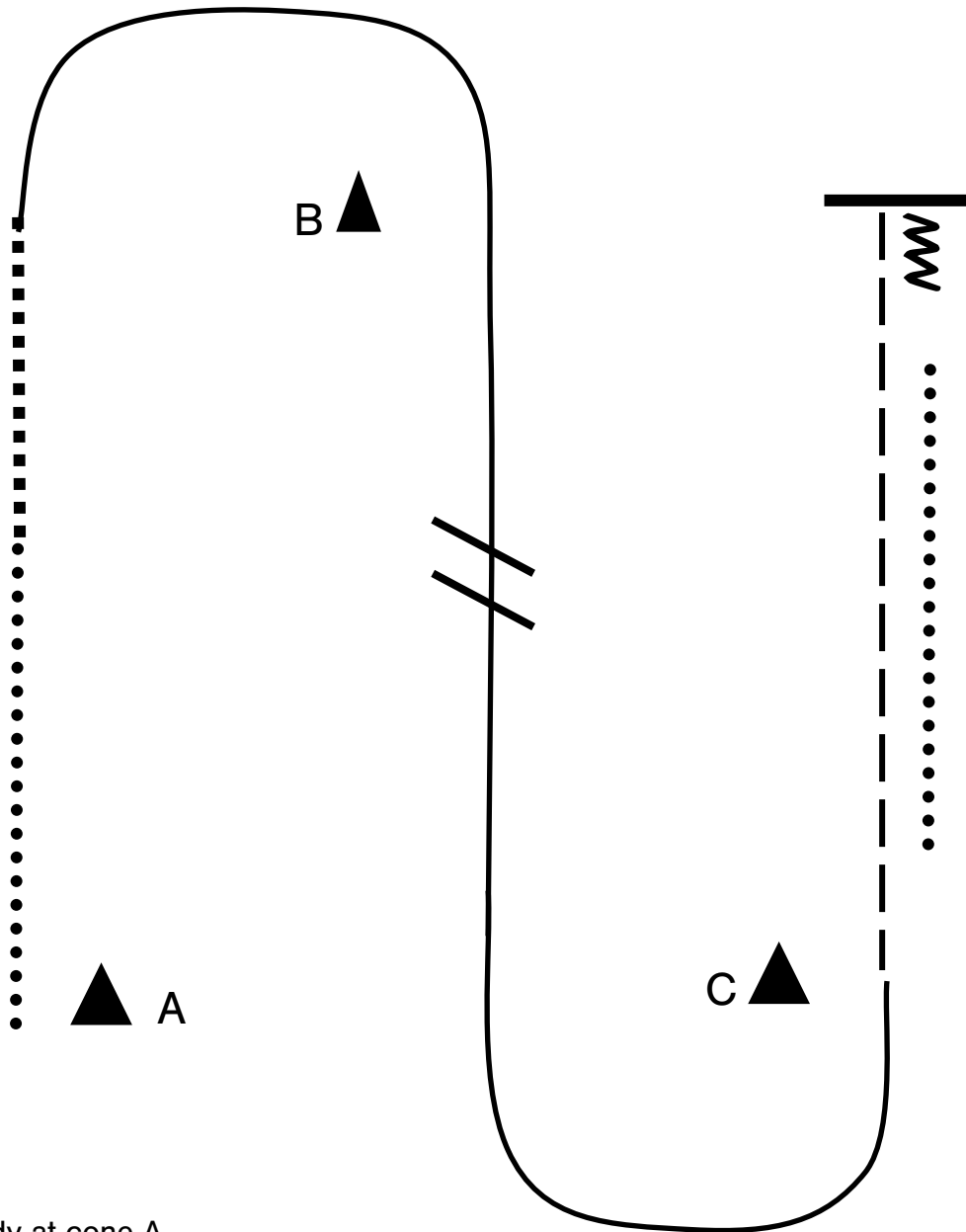
Walk	-----
Trot	- - - - -
Back	←
Marker	⊙ B
Judge	● J

14-18, 19 and over Horsemanship



1. Forward walk, right lead lope around to the center of the arena on the diagonal line.
2. Change leads (simple or flying).
3. Left lead lope large circle with speed, collect, stop.
4. 1 1/2 turns left.
5. Extend jog square corner and continue 1/2 way down the line.
6. Collect to the jog.
7. Stop and back.
8. Exit at the walk or jog.

8-10, 11-13 Horsemanship

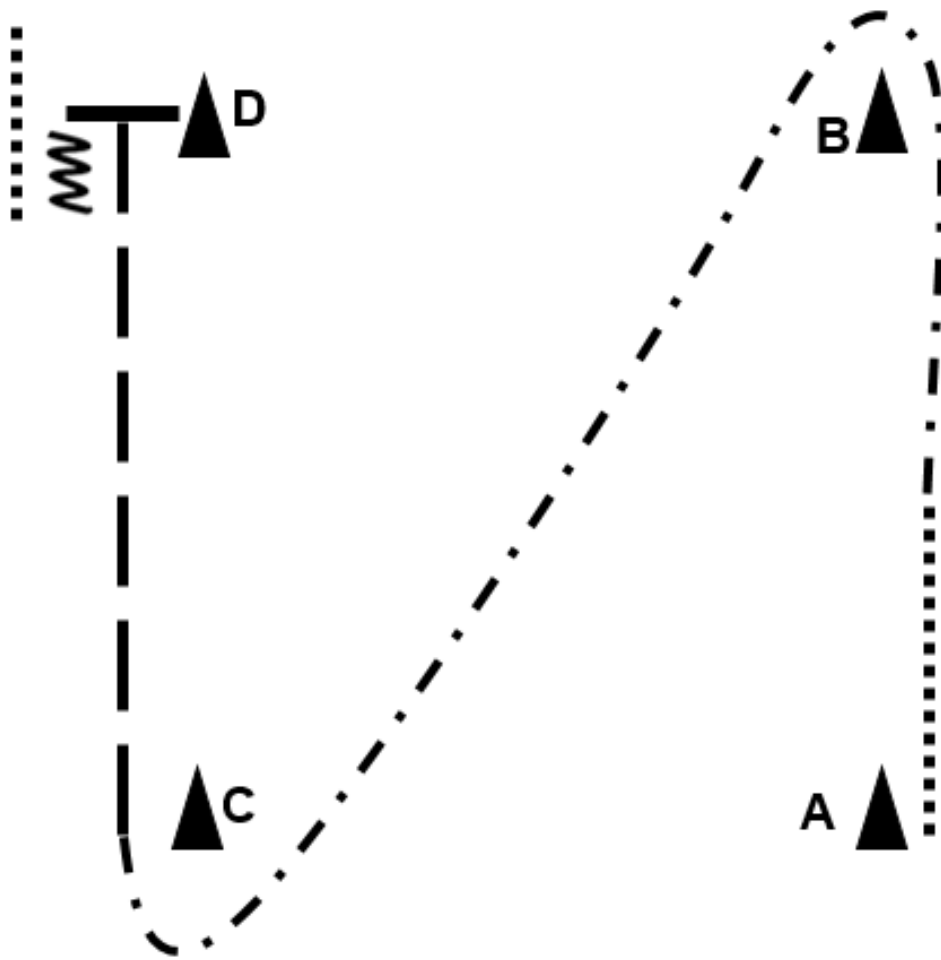


Be ready at cone A.

1. Walk from cone A to the center of pattern.
2. Jog until even with cone B.
3. Lope a half circle on the right lead to and around cone B.
4. Perform a lead change (simple or flying) in the center of the pattern.
5. Lope a half circle on the left lead until even with cone C.
6. Extended jog until even with cone B.
7. Stop and back approximately one horse length.
8. Perform a 180° turn on the hindquarters to the right and walk off.

WALK	•••••
JOG	▪▪▪▪▪
EXTENDED JOG	— —
LOPE	
BACK	W
LEAD CHANGE	/

W/T Horsemanship

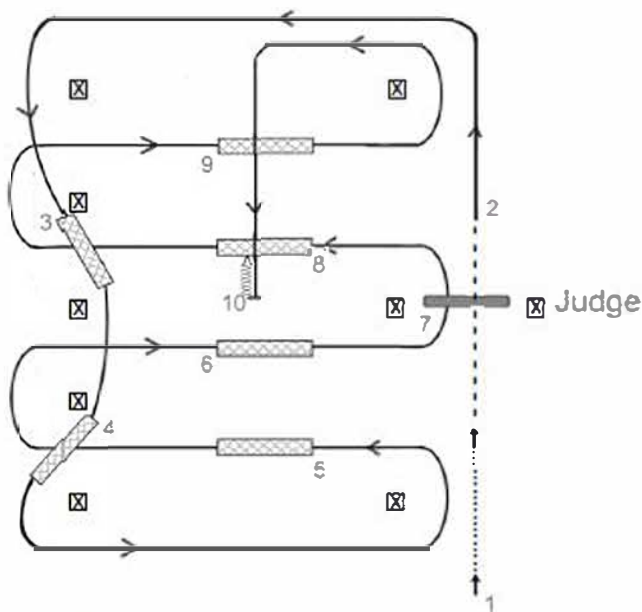


Be ready at cone A.

1. Walk halfway to cone B.
2. Jog to and around cone B.
3. Continue to jog to and around cone C.
4. Extend the jog from cone C to cone D.
5. Stop at cone D and back approximately one horse length.
6. Exit at a walk.

WALK
JOG - · - · -
EXTENDED JOG - - -
BACK *W*

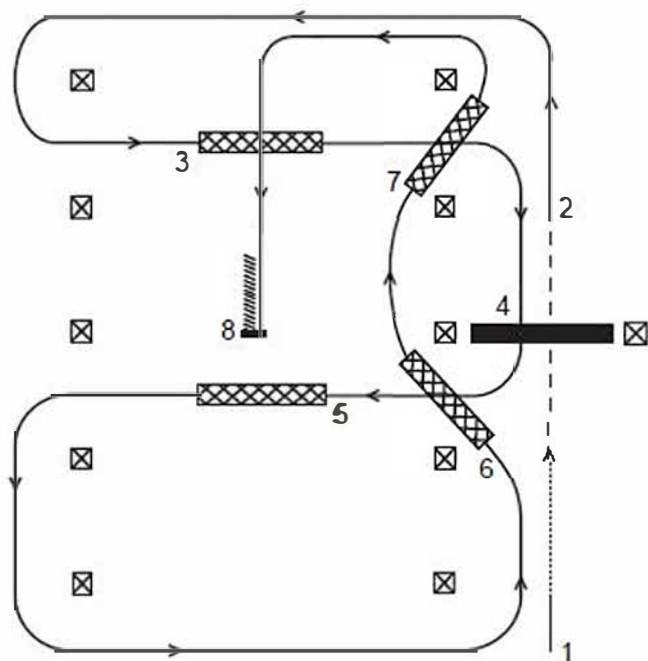
Western Riding 14-18, 19+



Walk: Lope: _____
 Back: // Jog: - - - - -
 Lead Changing Area: XXXXXXXX

Simple lead changes are required, flying lead changes to be penalized. See rules 118 and 124.B.8.

1. Walk at least 15' and jog over log.
2. Transition to lope around end.
3. First line change.
4. Second line change lope around end at arena.
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up center, stop and back.



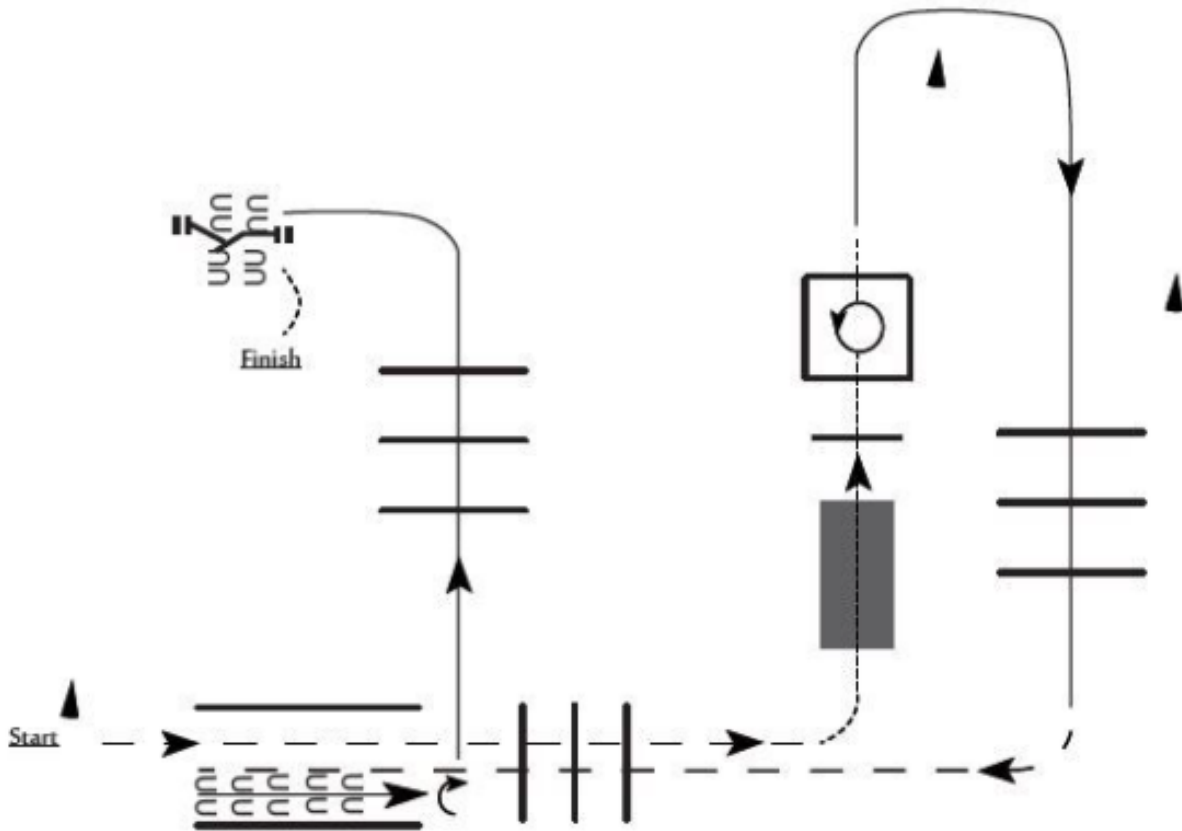
Walk: Lope: _____
 Back: //////////////// Jog: - - - - -
 Lead Changing Area: XXXXXXXXX

Simple lead changes are required. flying changes to be penalized. See rules 118 and 124.B.8.

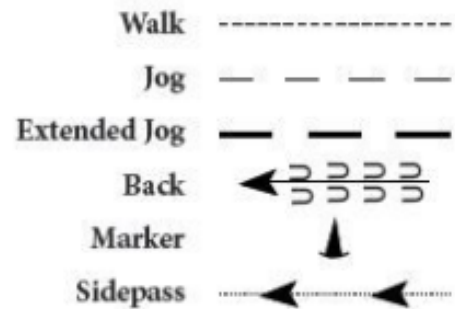
1. Walk at least 15' and jog over pole.
2. Transition to lope.
3. First crossing change.
4. Lope over log.
5. Second crossing change.
6. First line change.
7. Second line change.
8. Lope to center, stop and back.

This pattern could be used for level 1 when choosing Western Riding Pattern Number 1.

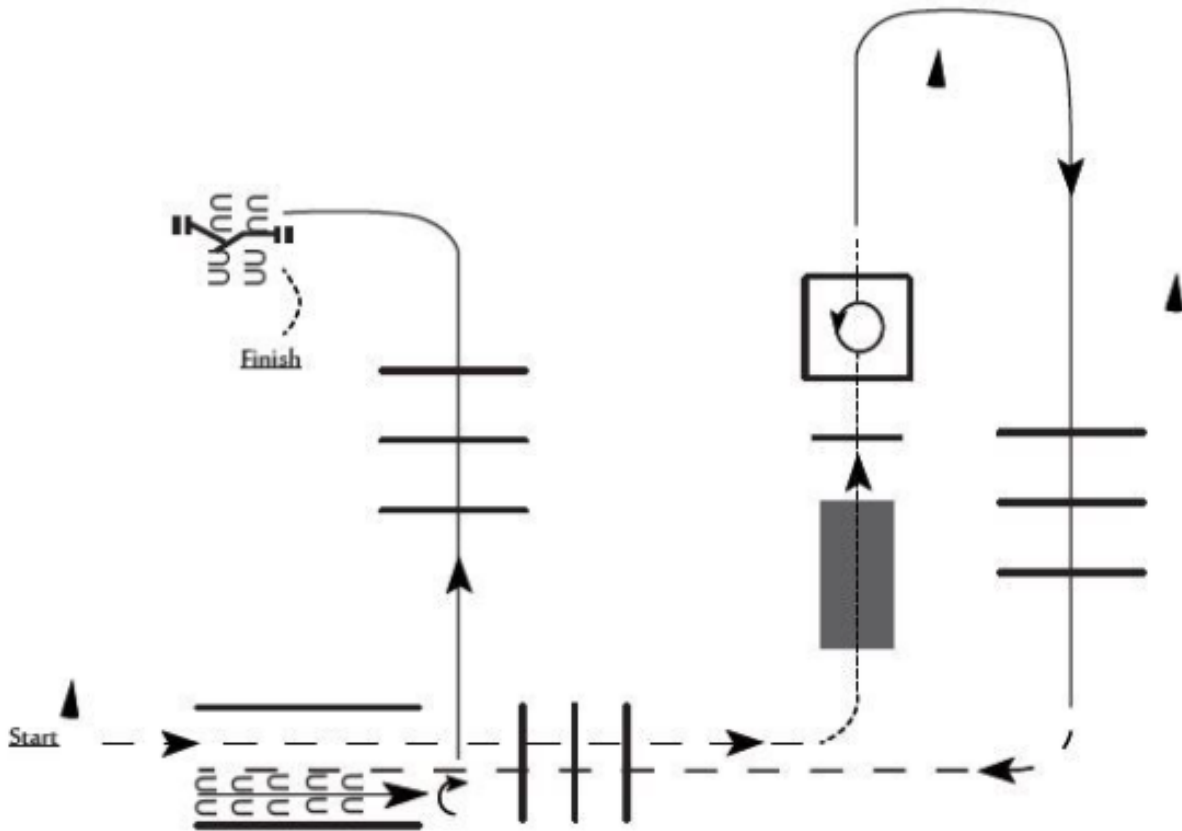
Trail All except Walk Trot



1. Jog through chute, over poles.
2. Walk to and over bridge. Walk into box.
3. Perform a full turn to the left and walk out.
4. Lope on the right lead around cone and over poles.
5. Jog over the logs and into the chute.
6. Stop and back out of chute. Perform a 1/4 turn to the right.
7. Lope on the left lead over poles and to gate.
8. Work the rope gate and walk to finish.



Walk Trot Trail



1. Jog through chute, over poles.
2. Walk to and over bridge. Walk into box.
3. Perform a full turn to the left and walk out.
4. Jog around cone and over poles.
5. Jog over the logs and into the chute.
6. Stop and back out of chute. Perform a 1/4 turn to the right.
7. Jog over poles and to gate.
8. Work the rope gate and walk to finish.

